

Beogh And The Great War

Gokher got Beogh from his father Yudramli as a present when he became 12 years old. It was a tradition in his family that the hammer would always go to the oldest child. The hammer got its name by Gokher who named it because of his aggressive nature against others. Gokher got taught by his father that this hammer was always very valuable and to never ever lose it. His father wouldn't tell why exactly this was but Gokher did understand it was important for the family.

Gokher's mother was worried for a while with Gokher's obsession for Beogh he would sleep with the hammer in bed and would never lend it out to anybody. Gokher told his mother that there were no worries for it he just wanted the hammer to be safe so he could pass it down to the next family member. Altho his mother did not believe him she also couldn't change him of his habit of sleeping with the hammer so she just accepted it.

While traveling Gokher killed many people with Beogh something he sees as a great pride to his clan and family as a display of power. While travelling he at one point got a reward from king ""Hillingham"" where he could choose to enchant Beogh, of course after Gokher got resurrected he instantly wanted to get Beogh enchanted. Through some trouble he did get back to the city of order and asked Orphior Thadali for his reward. Orphior lead him to Garwick Xannan. Garwick instantly recognised that Beogh was something that held far more power than just a regular hammer. He spoke some words Gokher didn't understand and the hammer started to crack open and slowly pulse Gold magic. He explained to Gokher that Beogh is the Hammer of Origin. Gokher rememberd that this is a hammer that is a myth that dwarves used to tell their kids. After some convincing Garwick managed to keep the hammer for a couple of months to research it further. Gokher said he wanted the hammer back after he would be done in the war which would approximately be 2 months. Orphior helped Gokher get back to Thonfaldir and said he would message him when the 2 months were up.

In Thonfaldir Gokher talked to some old friends and family but quickly after went to war. During the war Gokher learned that Nemulihm had already been captured by Eldas forces a great loss for the dwarves because it has the richest veins of Adamantine. He also learned the city of was Clan Ashenforge a clan mostly known for their mining skills. In war he went with Hagwin Adwenys, an elf officer in the Anaar army to defend the small town of Gog Ulihm, a town with rich iron veins. In war Gokher got taught the defensive tactics used by dwarves and the offensive tactics used by eldas and sielat. Gokher fought in the siege of Gog Ulihm, and won by flanking enemy with Befrik Pebbleheart who was from Gog Ulihm. Used lizardriders as cavalry to plow into the enemys backline. Gokher eventually fought in multiple sieges, notably Kharnam. Gokher saw his first Hellfire Engine there and the destructive capability it had, losing the siege and ushering refugees to the near citadel of Mambadir. He fought there again and succeeded in fending off the attack. He returned to the Garwick after Orphior teleported him there to collect his hammer, and found out that it will improve over time, like all of the other Artifacts of Origination forged by Amvoros with Beogh.

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